#include<stdio.h>

#include<conio.h>

int main()

{

float num1, num2, res;

int choice;

do

{

printf("1. Addition\n");

printf("2. Subtraction\n");

printf("3. Multiplication\n");

printf("4. Division\n");

printf("5. Exit\n\n");

printf("Enter Your Choice(1-5): ");

scanf("%d", &choice);

if(choice>=1 && choice<=4)

{

printf("\nEnter any two Numbers: ");

scanf("%f %f", &num1, &num2);

}

switch(choice)

{

case 1:

res = num1+num2;

printf("\nResult = %0.2f", res);

break;

case 2:

res = num1-num2;

printf("\nResult = %0.2f", res);

break;

case 3:

res = num1\*num2;

printf("\nResult = %0.2f", res);

break;

case 4:

res = num1/num2;

printf("\nResult = %0.2f", res);

break;

case 5:

return 0;

default:

printf("\nWrong Choice!");

break;

}

printf("\n------------------------\n");

}while(choice!=5);

getch();

return 0;

}







